

Insertion Roll

The Matrix

Time: _____

Location: _____

Anachronometrics

Threatens Paradox

I	OO	OOOOOOOOOO
II	OO	OOOOOOOOOO
III	OO	OOOOOOOOOO
IV	OO	OOOOOOOOOO
V	OO	OOOOOOOOOO
VI	OO	OOOOOOOOOO
VII	OO	OOOOOOOOOO
VIII	OO	OOOOOOOOOO
IX	OO	OOOOOOOOOO
X	OO	OOOOOOOOOO
XI	OO	OOOOOOOOOO
XII	OO	OOOOOOOOOO
XIII-XIV	O O	
XV-XVI	O O	
XVII-XVIII	O O	
XIX-XX	O O	

First Paradox Die
All rolls risk Paradox,
Players have an extra die
whenever they roll.

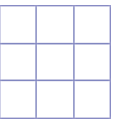
Second Paradox Die
Anomalies escalate.

Third Paradox Die
Anomalies escalate.

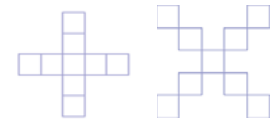
Fourth Paradox Die
Nothing ever was.

Synchronic Sets

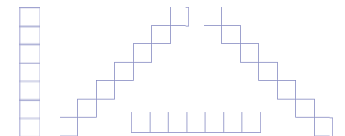
9 unique numbers in a square



2 cross bars, each with 5 unique numbers



7 consecutive numbers in a row



Anomalies

- Déjà Vu – Temps may use bonuses to re-roll.
Anomalies escalate.
- _____ _____
Anomalies escalate.
- _____ _____
Anomalies escalate.
- _____ _____ _____

Anomaly Escalation

Choose one each time anomalies escalate.

- Ephemeral becomes persistent.
- Benign becomes hostile.
- Subtle becomes obvious.